Material, Structural and Energy Engineering

CODE	SUBJECT	CLASS	REQUIRED/ ELECTIVE	INSTRUCTOR'S NAME	YEAR	DAYS	PERIOD	ROOM	TERM	CREDIT	AREAS OF STUDY
R00681001	Advanced Energy Conversion		Elective	Yaga, M.	1,2,3	Fri	4	2-331	S	7	Energy Development Engineering
R00900001	Special Topics in Manufacturing Process		Elective	Shibata, S.	1	Fri	3	2-337	S	2	Processing Development Engineering
R00757001	Advanced Coastal Engineering on Coral Seas		Elective	Nakaza, E.	1,2	Thu	2	2-402	S	- 7	Energy Development Engineering
R01520001	Advanced Control of Electric Power Energy		Elective	Urasaki, N.	1,2	Thu	3	2-519	S	- 7	Energy Development Engineering
R00450011	Dissertation I on Material, Structural and Energy Engineering	1	Required	Shibata, S.	1	Thu	3	2-337	S,F	3	Common Subject
R00450021	Dissertation I on Material, Structural and Energy Engineering	2	Required	Urasaki, N.	1				S,F	3	Common Subject
R00450032	Dissertation I on Material, Structural and Energy Engineering	3	Required	Urasaki, N.	1				F,S	3	Common Subject
R00470011	Dissertation II on Material, Structural and Energy Engineering	1	Required	Makabe, C.	2				S,F	3	Common Subject
R00470021	Dissertation II on Material, Structural and Energy Engineering	2	Required	Tomiyama, J.	2				S,F	3	Common Subject
R00470042	Dissertation II on Material, Structural and Energy Engineering	4	Required	Shimozato, T.	2				F,S	3	Common Subject

Material, Structural and Energy Engineering

GODE	SUBJECT	CLASS	REQUIRED/ ELECTIVE	INSTRUCTOR'S NAME	YEAR	DAYS	PERIOD	ROOM	TERM	CREDIT	AREAS OF STUDY
R00643011	Special Field Works	1	Elective	Shibata, S.	1,2,3				S,F	2	Common Subject
R00643021	Special Field Works	2	Elective	Urasaki, N.	1,2,3				S,F	2	Common Subject
R00643032	Special Field Works	3	Elective	Urasaki, N.	1,2,3				F,S	2	Common Subject
R00558011	Special Educational Training	1	Elective	Shibata, S.	1,2,3				S,F	2	Common Subject
R00558021	Special Educational Training	2	Elective	Urasaki, N.	1,2,3				S,F	2	Common Subject
R00558032	Special Educational Training	3	Elective	Urasaki, N.	1,2,3				F,S	2	Common Subject